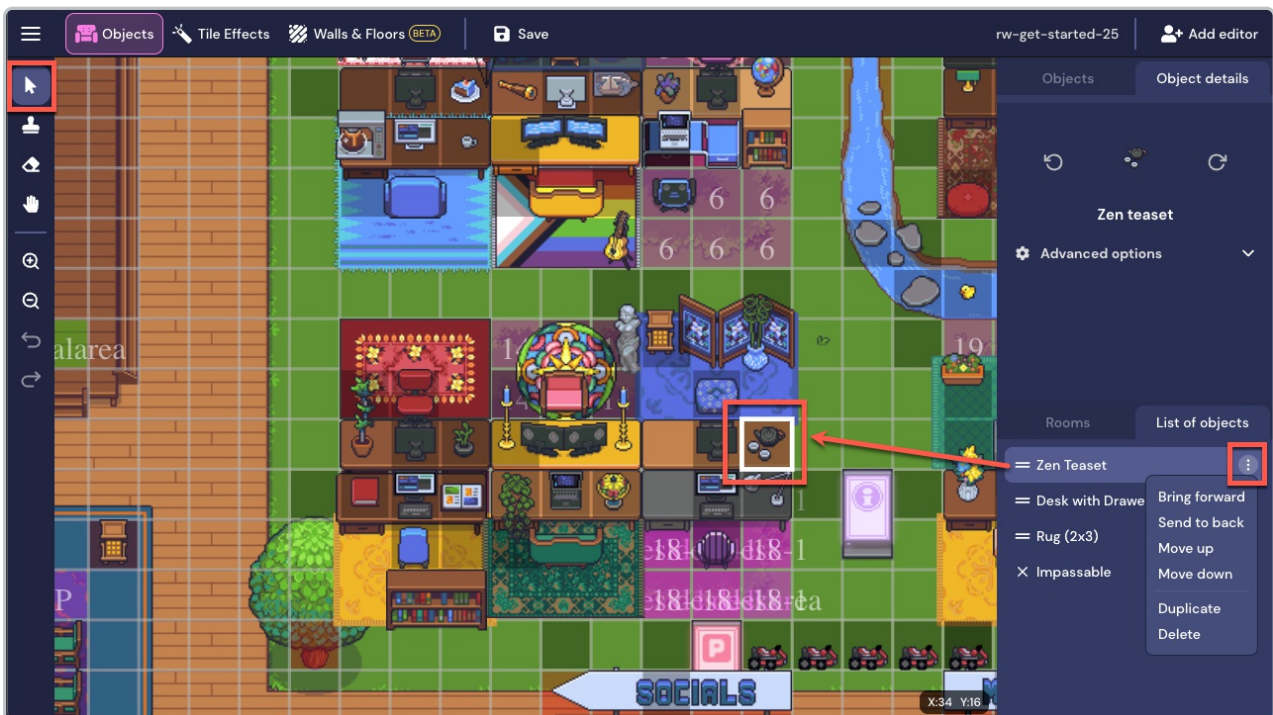


How do I reorder or delete an object in a stack?

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To change the order of objects on the same tile, or to pick a specific object to delete from a stack, open the Mapmaker. (You must be an Admin or Builder to open the Mapmaker.)

With the **Select** tool active, click on the stack of objects/tile that you want to manage. In the right pane of the Mapmaker, the **List of objects** tab displays. Hover next to the name of the object and select the three dots to the right of the name. From this context menu, you can change the order of the object, delete it, or make a duplicate of it.



From the Mapmaker, use the Select tool to click on the tile you wish to manage. Select the three dots to the right of the object name to manage the object.

Note: You can also rearrange the object stack by selecting the two-line reorder icon next to the object name and dragging the object to its desired order.